

Bachelor of Arts (Honours) in Media Design and Immersive Technology
Curriculum Requirements for 2023/24 Year 3 entry only

Curriculum Requirements			
Offering Department:	Department of Journalism and Communication		
Programme:	Bachelor of Arts (Honours) in Media Design and Immersive Technology		
Entry:	Year 3 Entry		
Year of Study:	To be completed before graduation (either Summer Sem or 2nd Semester)	Year 3	Year 4
Common Block Credit Transfer:		62 credits	
Minimum no. of required credits for graduation:		63 credits	
No. of required credits for major programme:		61 credits	
	<i>7 credits</i>	<i>30 credits</i>	<i>24 credits</i>
Language Requirements:	7 credits		
	<i>CHI102 First Year Chinese II</i> <i>ENG212 English Writing II</i>	N/A	N/A
Core Requirements:		15 credits	12 credits
	N/A	<i>MDIT 310 Asset Creation for VR/AR</i> <i>MDIT 320 VR/AR Application Development (Unreal 2)</i> <i>MDIT 330 Eentreprenurship and New Product Development for the Information Industry</i> <i>JOUR 311 Communication Research Methods</i> <i>JOUR 370 Mass Communication Law</i>	<i>BUS 483 Digital Entrepreneurship</i> <i>JOUR 410 Media Ethics</i> <i>MDIT 303 Professional Internship</i> <i>MDIT 404 Capstone Project</i>
Recommended Electives:	N/A	15 credits	12 Credits
Additional Electives for graduation#:	N/A	2 credits	

Minimum no. of required credits for graduation for Year 3 entry is 50% of the required credits for graduation in 4-year curriculum