

Curriculum Requirements

Offering Department:	Department of Journalism and Communication		
Programme:	Bachelor of Arts (Honours) in Media Design and Immersive Technology		
Entry:	Year 2 Entry		
Year of Study:	Year 2	Year 3	Year 4
Common Block Credit Transfer:	38 credits		
Minimum no. of required credits for graduation:	87 credits		
	<i>33 credits</i>	<i>30 credits</i>	<i>24 credits</i>
Language Requirements:	10 credits	N/A	N/A
	<i>CHI102 First Year Chinese II ENG211-2 English Writing I & II</i>		
Core Requirements:	12 credits	15 credits	12 credits
	<i>MDIT210 Human Centered UX/UI Design MDIT220 Understanding VR/AR (Unity 1 and Unreal 1) JOUR200 Statistics for Communication JOUR220 Mass Communication Theories</i>	<i>MDIT310 Asset Creation for VR/AR MDIT320 VR/AR Application Development (Unreal 2) MDIT330 Entrepreneurship and New Product Development for the Information Industry JOUR311 Communication Research Methods JOUR370 Mass Communication Law</i>	<i>MDIT403 Professional Internship MDIT404 Capstone Project JOUR410 Media Ethics BUS483 Digital Entrepreneurship</i>
Departmental Electives:	3 credits	9 credits	9 credits
Free Electives:	8 credits	6 credits	3 credits